

SL16C VENETIAN

MAGNETIC CORD CONTROLLER

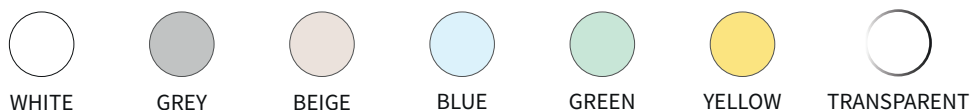
This is a patented manual magnetic system with the function of lifting, lowering, and rotating slats. An external magnetic device, attached to the glass using high-strength adhesive tape, contains a cord loop and a magnet that works in perfect harmony with the magnetic connector of the internal mechanism responsible for cord movement. This allows for the rotation of the magnets, which in turn activates the blinds. At any moment, you can replace the magnetic cord controller with a magnetic rod, knob, or external drive.

As a standard feature, the system includes a 16mm warm spacer frame in black (RAL 9005) or gray (RAL 7035).

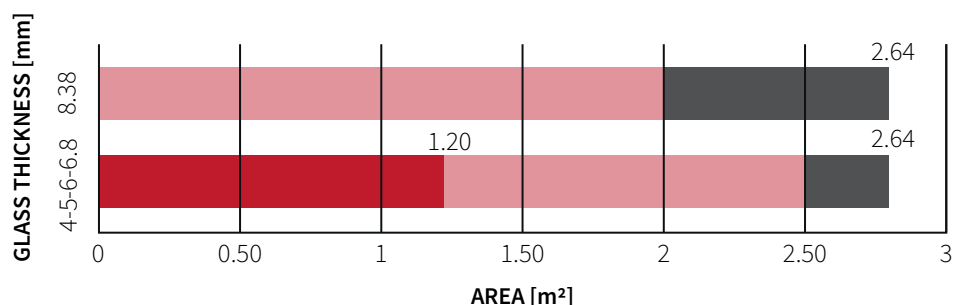
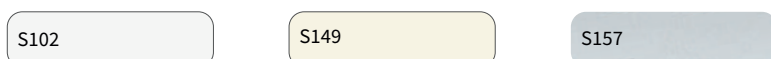
At any time, you can replace the magnetic cord controller with a wand, knob, or external drive.



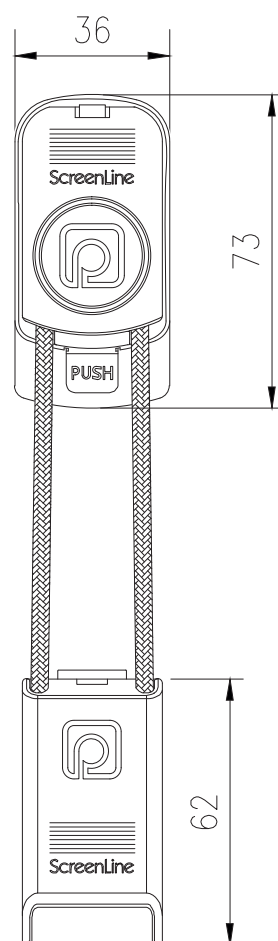
CONTROL SYSTEM COLORS



SLATS COLORS



- High speed 1:3,6 gear rate
- Standard 1:11 gear rate
- Tilt- only with blind supplied completely raised



POSSIBLE DIMENSIONS:

MINIMUM DIMENSION		MAXIMUM DIMENSION	
WIDTH	HEIGHT	WIDTH	HEIGHT
300mm	300mm	1200mm	2200mm

THE MAXIMUM HEIGHT OF THE BLINDS DEPENDS ON THE WIDTH:

WIDTH	MAXIMUM HEIGHT
300-370mm	1500mm *
371-1200mm	2200mm **

* Up to H= 2200mm, blind supplied with tilt- only function and locked bottom rail.

** For areas from 2.51m2 (2.01m2 with 8.38 internal glass thickness) to 2.64m2, blind supplied with tilt-only function and completely raised.



SYSTEM 16C

MAGNETIC WAND

CONTROL SYSTEM COLORS



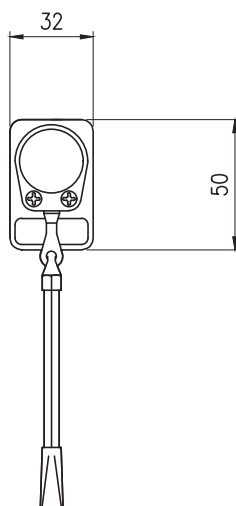
WHITE



BLACK



TRANSPARENT



SYSTEM 16C

MAGNETIC KNOB

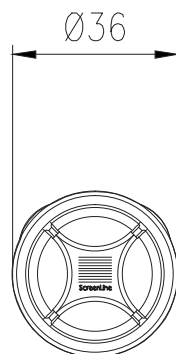
CONTROL SYSTEM COLORS



WHITE



GREY



SYSTEM 16C

EXTERNAL MOTOR

CONTROL SYSTEM COLORS



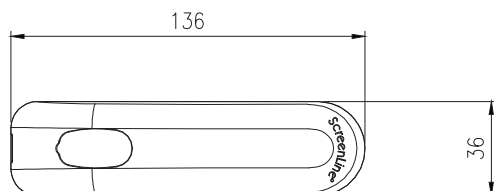
WHITE



BLACK



GREY



TILTING AND RAISING

The above control modules have the function of rotating, lowering, and raising the slats. In the case of the magnetic knob and magnetic rod, raising might be less convenient but is both practical and technically feasible.



VITROTERM - MURÓW S.A.
NOTHING'S IMPOSSIBLE WITH GLASS!